

A vertical collage on the left side of the slide. It features a blue and white globe at the bottom, with a satellite in orbit above it. Above the satellite are several electronic components: a circuit board, a microcontroller chip, a small display screen, a keyboard, and a mouse. At the top of the collage is a fighter jet flying in a blue sky with stars. The entire collage is set against a background of a starry space scene.

Processor and Peripheral IP Cores for Microcontrollers in Embedded Space Applications

Presentation at ADCSS 2010 MESA
November 4th, 2010

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Presentation outline

- Microcontroller requirements
- Requirements vs. available technology
- What can be provided today
 - Why a SPARC based microcontroller
 - Available peripherals
 - Proposed architecture
 - Single-event hardening
 - Existing architectures
- Availability
- Conclusions/Summary

Microcontroller requirements

- Requirements
 - Single chip
 - Single processor core
 - Medium speed interfaces such as CAN, PWM
 - On-chip memories (RAM/EEPROM)
 - Analogue function such as ADC/DAC
 - Power management functions / low power consumption
 - Low price
 - Low pin count, package easy to assemble

Requirements vs. available technology (1)

- No problem to specify an architecture that meets all requirements.
More interesting is perhaps:
 - What can actually be manufactured?
 - What technology is available in Europe?
- Processor and peripheral IP cores
 - Several processor alternatives exist
 - Peripheral IP available from several sources
 - IP core availability is not a major issue
- On-chip RAM
 - Consumes significant area
 - Does not fit well with simple package requirement

Requirements vs. available technology (2)

- Target process must support digital system combined with on-chip rad-hard EEPROM.
- Should this not be available an alternative is external rad-hard EEPROM
 - Existing devices have parallel interfaces
 - Does not fit well with low pin count package
 - Limited size ~128 KiB (may be enough for μ C)
 - Workaround: Larger package
- Rad-hard process must support digital system combined with on-chip ADC/DAC and building blocks need to be available.
 - Appears not to be currently available in Europe
 - Alternative: Use Ramon Chips 130 nm which has ADC/DAC

Requirements vs. available technology (3)

- Requirement: Low pin count
 - Requires on-chip RAM and EEPROM
 - But on-chip RAM requires large area
 - Off-chip EEPROM requires ~30 pins
- Requirement: Easy assembly
 - Requires simple package
 - See above
- Reducing area by moving RAM off-chip → higher pin count
- Low pin count and/or easy assembly is not easily attainable with currently available technologies
- Requirement: Low cost - Producing a μ C is not necessarily cheaper compared to building a more advanced SoC

Requirements vs. available technology (4)

- Competence for developing the building blocks required for ADC/DAC and EEPROM combined with digital system targeted for space use is available in Europe
 - All building blocks not available on the same process
- A microcontroller can still be implemented, not fulfilling all requirements:
 - Processor/peripheral IP: Available
 - On-chip RAM: Available, results in large area
 - On-chip EEPROM, ADC/DAC: Not available on same process
 - Low pin count, easy assembly: Hard to achieve

Why a SPARC based microcontroller?

- Open standard → No licensing issues
- Certified instruction set
- Code compatibility: ERC32 → LEON2FT → LEON3FT (→ LEON4)
- Potential drawbacks
 - No 16-bit instruction set
 - Alternative: Code compression
 - No major obstacles on hardware side
 - Work on software side is major
 - » Requires external funding
 - Objections to 32-bit - “not a μ C”
 - Many applications work with 32-bit data
 - SW developers used to OS support
 - More powerful μ C may be necessary

LEON3FT SPARC V8 processor core



- Fault-tolerant and SEU-proof
- Already used in a number of space applications
- SPARC V8 instruction set with V8e extensions
- 7-stage pipeline
- Hardware multiply, divide and MAC units
- IEEE-754 FPU options available
- Configurable caches: 1-4 ways, 1-256 KiB/way
- On-chip debug support with instruction and data trace buffer
- Power-down mode and clock gating
- Robust and synchronous single-edge clock design
- Extensively configurable
- Large range of software tools: compilers, kernels, simulators and debug monitors
- High performance: 1.4 DMIPS/MHz, 1.8 CoreMark/MHz (gcc-4.1.2)

Selection of peripheral IP cores in GRLIB

- Memory controllers
 - SRAM/PROM/IO controller with EDAC (FTMCTRL, FTSRCTRL)
 - SPI memory controller (SPIMCTRL, requires external FT devices)
- Communication interfaces:
 - SPI master/slave controller with 3-wire mode (SPICTRL)
 - I2C master and slave controllers (I2CMST / I2CSLV)
 - PWM controller (GRPWM)
 - General Purpose I/O port (GRGPIO)
 - CAN controllers (OC_CAN / GRCAN)
 - USB device and host controllers (GRUSBDC / GRUSBHC)
 - SpaceWire controllers (GRSPW1 / GRSPW2)
 - MIL-STD-1553B (GR1553B)
 - ADC/DAC controller (GRADCDAC)
 - Pulse controller (GRPULSE)
- Other:
 - Timer units (GPTIMER, GRTIMER)
 - Time distribution cores

Proposed architecture

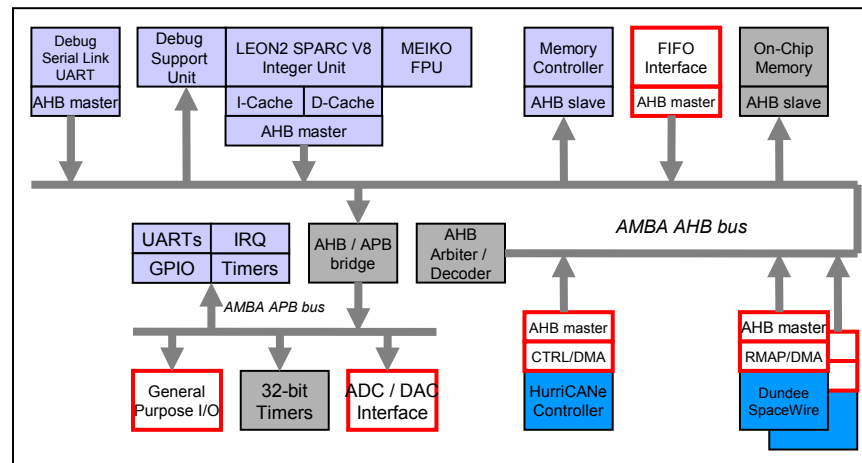
- Processor core: LEON3FT, no MMU, 4+4 KiB I/D cache, GRFPU-light
- RAM: On-chip 256 or 512 KiB
- EEPROM: Off-chip, parallel (~27 pins)
- Peripherals: Timer unit, interrupt controller, UART (4 pins), 2x SPI (8 pins), 2x I²C (4 pins), 1553 BRM (A/B) (12 pins), CAN 2.0b with redundant port (4 pins), SpaceWire codec with RMAP target (4 pins), GPIO (16 pins)
- Pin count: 27 memory, 52 I/O, 2 clocks, total: 81 + power
- Debug connection: UART
- Pin count: ~50 + power (requires pin sharing)
- Proposed package: CQFP68
- Example implementation Ramon Chips 130 nm:
 - Area: 5.5 mm² core area including routing
 - + 10 mm² for 256 KiB on-chip RAM
 - + 20 mm² for 512 KiB on-chip RAM
 - Power: 1mW / MHz with clock gating
 - Frequency: 0 - 200 MHz

Single event hardening

- Fault tolerance in proposed system is aimed at detecting and correcting SEU errors in on-chip RAM
- L1 cache and register file in LEON3FT is protected using parity and BCH
- RAM blocks in on-chip IP cores can be protected using BCH or TMR, smaller buffers can be synthesized as flip-flops
- Flip-flops should be protected using SEU-hardened library cells or TMR
- Technique proven (used for existing LEON2FT and LEON3FT devices).

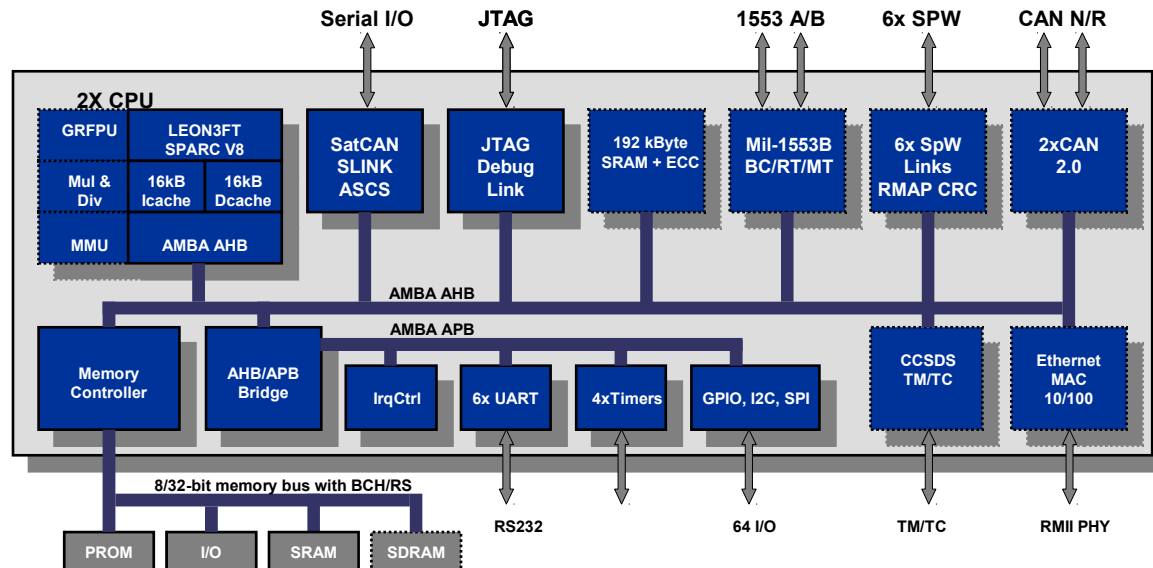
Architecture 2

- Processor core: LEON2-FT with Meiko FPU
- RAM: On-chip 64 KiB SRAM and external SRAM
- EEPROM: Off-chip, parallel
- Peripherals: UARTs, FIFO I/F with DMA, ADC/DAC interface, 24 GPIO with pulses, CAN, 2x SpaceWire links
- Implementation on Atmel ATC18RT:
 - Frequency: 50 MHz
 - Package: MCGA 349
- Currently available as AT7913 from Atmel



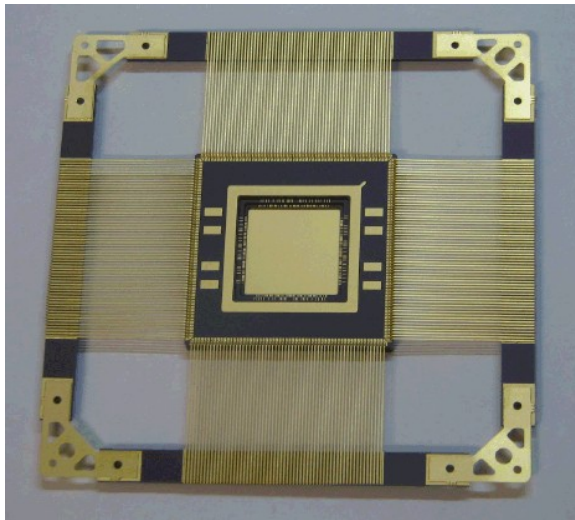
Architecture 3 (1)

- Processor core: 2x LEON3FT with MMU and GRFPU
- RAM: 192 KiB on-chip, external SRAM/SDRAM
- EEPROM: Off-chip, parallel.
- Peripherals: 6x SpaceWire links, redundant 1553 BRM, CCSDS Telemetry Generator, CCSDS TC Decoder Front-end, 2x CAN 2.0B, 6x UARTs, 10/100 Mbit Ethernet MAC, I²C master, SPI master, 64 General Purpose I/O
- Debug link: JTAG
- I/O matrix offering five configurations, power save via clock gating



Architecture 3 (2)

- Implementation on Ramon Chips/Tower 180 nm, CQFP-240 package
- Performance
 - 100 MIPS/100 MFLOPS peak @ 100 MHz (per processor core)
 - 140 DMIPS/core in on-chip SRAM
 - 55 MFLOPS/core Whetstone
- Soon available as GR712RC component from Aeroflex Gaisler



- All IP cores are available as part of a highly portable IP library
- Library has already been used to target DARE 0.18, Atmel 0.18, Ramon chips 180 nm, and several other ASIC targets.
- All IP cores can be licensed for use in projects
- Design services are also available
- Component availability: Actel RTAX/FT ProASIC 3
 - Perhaps not low power enough
 - Typically not a small chip with few pins
- Architecture 2 is already available as an ASIC
 - AT7913 (SPW-RTC) from Atmel
- Architecture 3 soon to be available as an ASIC
 - GR712RC from Aeroflex Gaisler

- Microcontroller requirements need to be formulated
 - What does the industry think about 8- vs. 32-bit
 - What interfaces are most important?
- Based on the requirements given in this presentation: A “real” microcontroller for space use requires ASIC technology which may not be available in Europe today
- To build microcontroller with on-chip EEPROM and ADC/DAC, focus should be on developing ASIC technologies
- Aeroflex Gaisler can provide microcontroller systems for space use on Actel RTAX/FT ProASIC 3.
- IP cores for microcontroller development are available, both for licensing as standalone cores and as part of a highly portable IP library.
- There are components available, or soon available, for instance AT7913 from Atmel and GR712RC from AG

Thank you for listening